**PHOTOGRAPHY CHALLENGE – TEXTURE**

Choose something that has texture. You should bring something from home. Every student should have their own composition.

1. Using a light source in the studio, photograph your item in 2 ways (try setting your camera to shutter priority 1/60, ISO 3200):

1 photo: least amount of texture (“flat” place your **light** – behind the camera lens – extended as high as it will go – pointing down towards your subject)

1 photo: most amount of texture possible (will involve shadows – **light source** at the side– same height and pointing towards your subject)

1. Using a *different* light source (sunlight, flashlight on phone, lights in the school) photograph your item in 2 ways:
2. photo: least amount of texture (“flat” lighting)

1 photo: most amount of texture possible (will involve shadows!)

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Post 4 photos to your Weebly.

Label your photos as follows:

“Minimum Texture” (also include: aperture, shutter speed, and ISO settings)

“Maximum Texture” (also include: aperture, shutter speed, and ISO settings)

**Examples:**



 Minimum Texture (1/60, f10, 3200) Maximum Texture (1/60, f10, 3200)



 Minimum Texture (1/80, f12, 200) Maximum Texture (1/80, f12, 200)